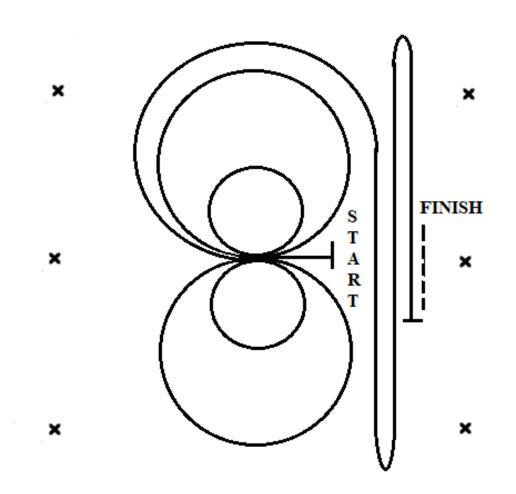


## **IHSA REINING PATTERN 6**



NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Contestants should utilize the arena space to best exhibit their horses.

١.	Begin from a halt at the center of the arena, facing	II. Stop, rollback left to a lope.
	the center marker on the left wall.	<ol><li>Lope beyond opposite end marker.</li></ol>
2.	Lope a small, slow circle to the right.	<ol> <li>Stop, rollback right to a lope.</li> </ol>
3.	Flying change at center.	<ol><li>Lope beyond the center marker.</li></ol>
4.	Lope small, slow circle to the left.	15. Stop.
5.	Flying change at center.	16. Back ten feet, settle the horse for five seconds.
6.	Lope a large, fast circle to the right.	
7.	Flying change at center.	
8.	Lope large, fast circle to the left.	
9.	Flying change of lead at center.	
10.	Begin a large circle to the right, do not close this	HALT
	circle. Lope down the right side of the arena past the	CONE X
	end marker.	BACK UP