## IHSA REINING PATTERN 6



NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Contestants should utilize the arena space to best exhibit their horses.
I. Begin from a halt at the center of the arena, facing the center marker on the left wall.
2. Lope a small, slow circle to the right.
3. Flying change at center.
4. Lope small, slow circle to the left.
5. Flying change at center.
6. Lope a large, fast circle to the right.
7. Flying change at center.
8. Lope large, fast circle to the left.
9. Flying change of lead at center.
10. Begin a large circle to the right, do not close this circle. Lope down the right side of the arena past the end marker.
II. Stop, rollback left to a lope.
12. Lope beyond opposite end marker.
13. Stop, rollback right to a lope.
14. Lope beyond the center marker.
15. Stop.
16. Back ten feet, settle the horse for five seconds.

$\mathrm{BACKUP} \square \square \square=\square$

